

Broadband Wireless Technology for Next Generation Mobile Communications Systems

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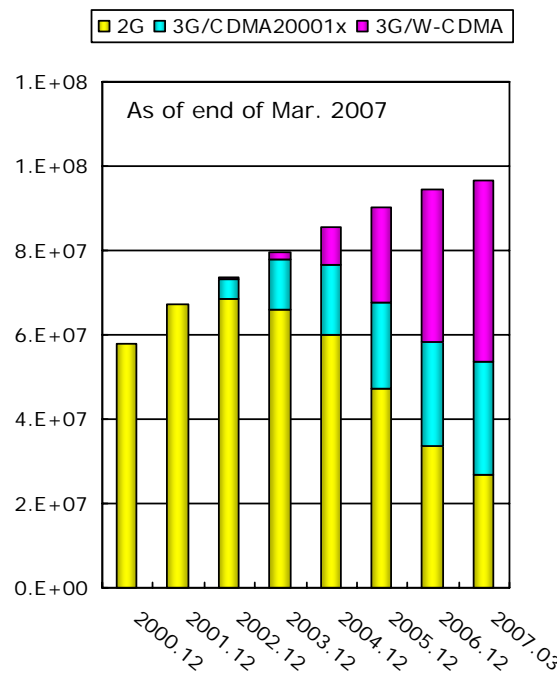
- Wireless Evolution
- Which Multiaccess Technique Should Be Used in 4G??
- A New Approach In Mobile Networks

Wireless Evolution

- From 2G to 3G
- Then into 4G

Shift To 3G Systems Is On Going

- 3G services (~384kbps) started in 2001 in Japan. Growth rate of 3G systems were very slow in the first few years, but now it is really taking off.
- Total No. of Cellular Subscribers
 - 96,717,900
- 2G (26,808,700)
 - PDC: 26,211,500
 - cdmaOne: 597,200
- 3G (69,909,200)
 - 72.3% of total
 - W-CDMA: 43,189,600
 - CDMA2000 1x: 26,719,600



Internet Access

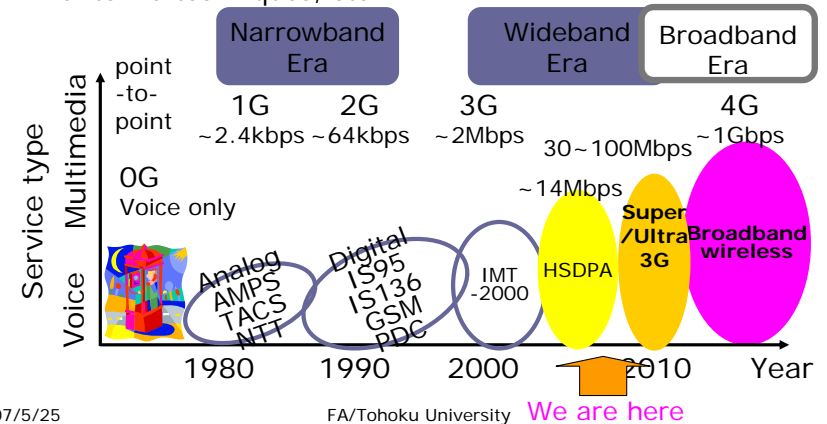
- Towards broadband multimedia services
 - In line with the increasing popularity of Internet in fixed networks, cellular systems are evolving from simply providing traditional voice commun. services to providing broadband multimedia services through Internet access.
- Internet cellphones @end of Mar. 2007 (source: TCA)
 - Total cellular users: 96,717,900 (penetration 75.7%*)
Japan population estimate: 127.69m @Oct. 2005
 - Users connected to Internet: 83,407,900 (86.2%)
 - i-mode: 47,290,900
 - Ezweb: 22,981,500
 - Yahoo Ke-tai: 13,135,500

3.5G and 3.9G Systems

- 3G systems will continue to evolve to meet the demands broadband wireless services (internet related) and substantially strengthen its downlink data rate capability.
 - High-speed downlink packet access (HSDPA), called 3.5G systems of ~14Mbps/5MHz started in 2006.
- Even ~14Mbps data rate capability of 3.5G will sooner or later become insufficient.
- Before 4G, a 3.9G close to 4G will appear to provide broadband services of 50~100Mbps/20MHz using the 3G bands.

Evolution into 4G

- In 4G systems, a peak data rate of 1Gbps is demanded
 - Perhaps, an available radio bandwidth may be limited to 100MHz. → some advanced wireless techniques to achieve more than 10bps/Hz are necessary.
 - E.g., Powerful error control, multi-input/multi-output (MIMO) antenna techniques, etc.

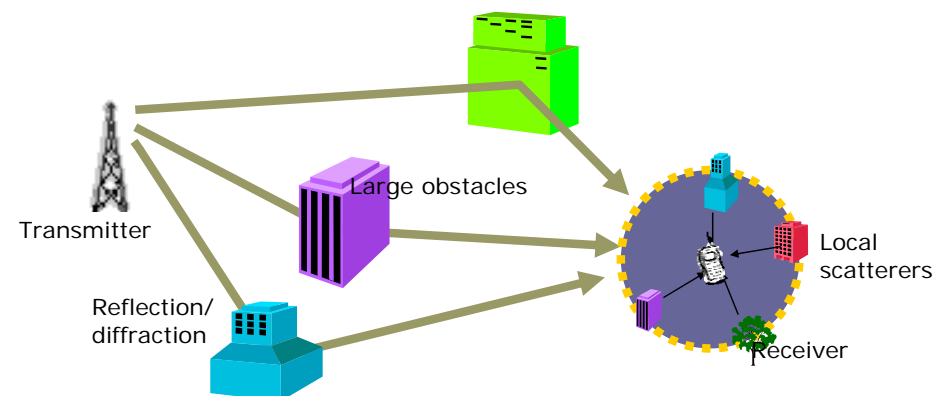


Broadband Channel

- To correctly understand the signal transmission in a mobile communications system, it is important to know the radio wave propagation at first.

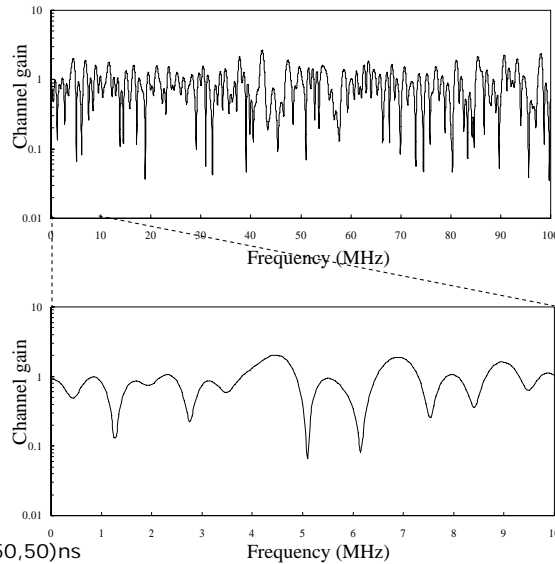
Wireless Propagation Channel Model

- In terrestrial wireless communications, the transmitted signal is reflected or diffracted by large buildings between transmitter and receiver, creating propagation paths having different time delays.



Frequency Selective Channel

- With broadband modulation, the transfer function of wireless channel is not constant and varies over the signal bandwidth.
- Challenge is to transmit data at high speed (close to 1 Gbps) with high quality over such a severe frequency-selective channel.



$L=16$
Uniform power delay profile
 l -th path time delay = $100l + [-50, 50]$ ns

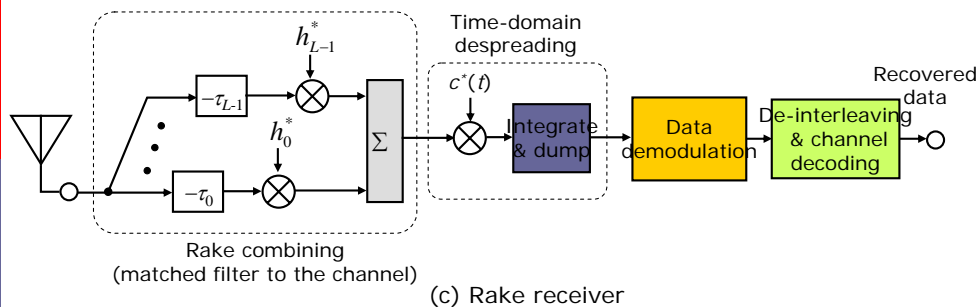
Which Multiaccess Technique Should Be Used in 4G?

- In 3G systems, DS-CDMA is adopted since it is a very flexible multiaccess technique.
- Which will be an optimal wireless access in a severe frequency-selective channel, single-carrier CDMA or multicarrier CDMA?

* F. Adachi, D. Garg, S. Takaoka, and K. Takeda, "Broadband CDMA techniques," IEEE Wireless Commun. Mag., Vol. 12, No. 2, pp. 8-18, April 2005

Rake Receiver

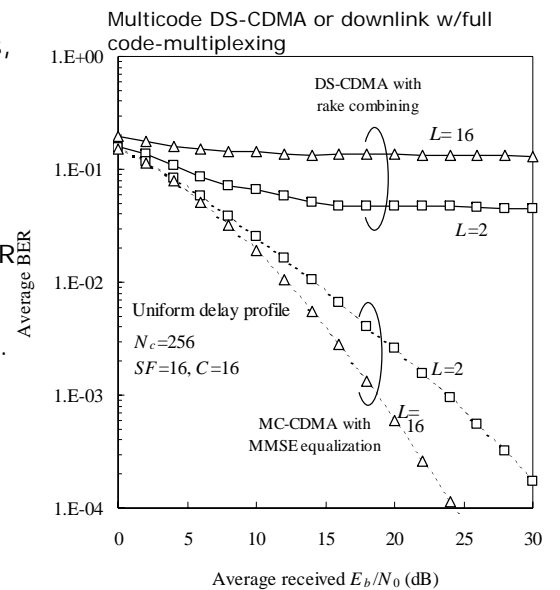
- Present 3G systems use rake combining, which is a channel matched filter.
- Rake combining can improve the BER performance if the channel frequency-selectivity is not too strong (or the number L of resolvable paths is not too large).



* F. Adachi, M. Sawahashi and H. Suda, "Wideband DS-CDMA for next generation mobile communications systems," IEEE Commun. Mag., vol. 36, pp. 56-69, Sept. 1998.

DS with Rake vs. MC with FDE

- As the number of resolvable paths increases, the achievable BER performance of DS-CDMA with rake combining significantly degrades due to strong IPI.
 - Even with $L=2$, a high BER floor appears resulting from ICI if the code-multiplexing order is high.
- On the other hand, MC-CDMA with MMSE-FDE provides much better performance.
 - Performance improves as L increases.

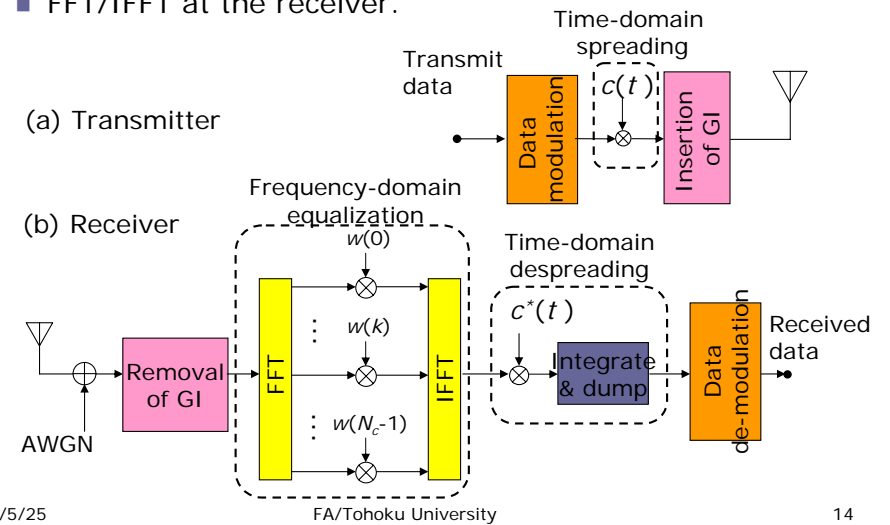


Application of Frequency-domain Equalization (FDE) to DS-CDMA

- One-tap FDE can replace rake combining to have much improved performance.

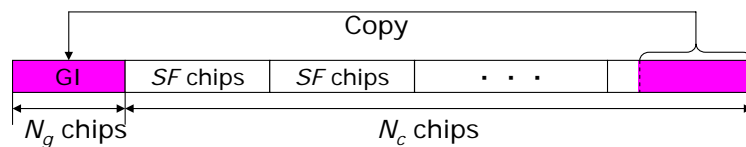
F. Adachi, D. Garg, S. Takaoka, and K. Takeda, "Broadband CDMA techniques," IEEE Wireless Commun. Mag., Vol. 12, No. 2, pp. 8-18, April 2005

- Rake combining is replaced by one-tap FDE.
 - Insertion of guard interval (GI) at the transmitter.
 - FFT/IFFT at the receiver.



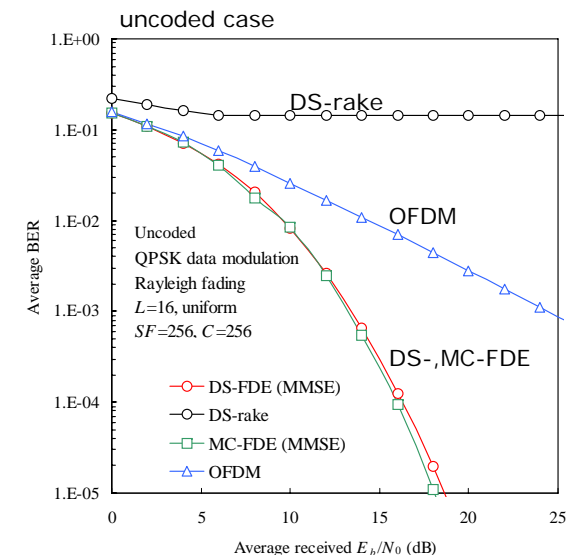
Chip Block Structure of DS-CDMA

- Cyclic prefix is inserted into the guard interval (GI) for FDE.



Performance Comparison

- FDE can achieve
 - significantly better performance than rake receiver.
 - better BER performance than OFDM even for full multiplexing (no. of users, C , is equal to $SF=256$).



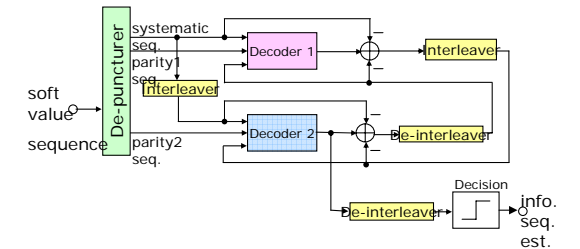
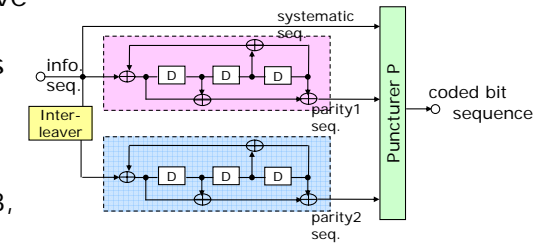
Channel Coding

- Channel coding is an indispensable technique to improve the transmission performance in a fading channel.
- Turbo coding is powerful and improves the BER performances of DS- and MC-CDMA.
- Turbo coding is used in 3G systems using DS-CDMA.

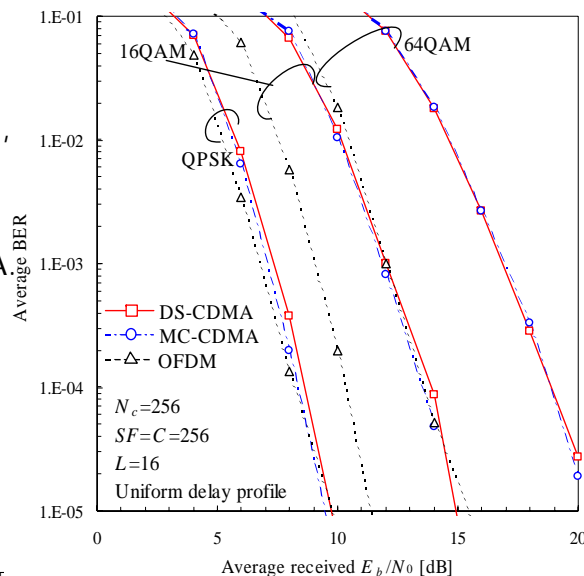
* D. Garg and F. Adachi, "Performance comparison of turbo-coded DS-CDMA and MC-CDMA with frequency domain equalization and higher level modulation," Proc. IEEE VTC'04-Fall, Los Angeles, USA, Sept. 2004.

Turbo Coding

- Encoder consists of recursive systematic convolutional (RSC) component encoders connected in parallel with interleaver between them.
 - Eg. Encoder with a constraint length 4 and (13, 15) RSC component encoders
- Decoder is an iterative decoder that exchanges information among the component decoders.



- MC- and DS-CDMA performances coincide for all the modulation levels.
- For 16QAM and 64QAM, however, OFDM provides a better BER performance than either MC- or DS-CDMA.



High-speed Packet Access

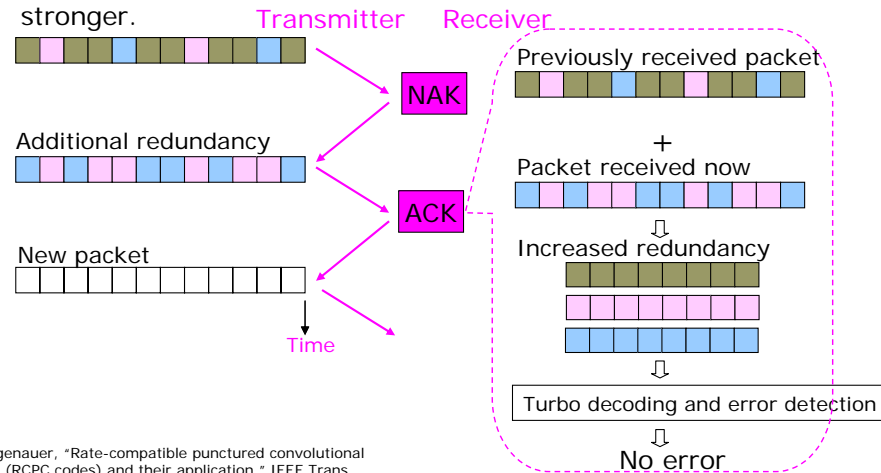
- Packet services will dominate in 4G systems. For packet transmissions, some form of error control is necessary to satisfy the quality requirement.
- Hybrid ARQ w/incremental redundancy (IR) strategy is a promising technique.

* D. Garg and F. Adachi, "Throughput comparison of turbo-coded HARQ in OFDM, MC-CDMA and DS-CDMA with frequency-domain equalization," IEICE Trans. Commun., Vol.E88-B, No.2, pp.664-677, Feb. 2005.

* D. Garg and F. Adachi, "Packet Access using DS-CDMA with frequency-domain equalization," IEEE Journal of Select. Areas in Commun., Vol. 24, No. 1, pp. 161-170, Jan. 2006.

HARQ with IR Strategy

- Parity bits are transmitted only when requested.
- As the redundancy is increased with each retransmission, the coding rate decreases and the error correction capability gets stronger.



J. Hagenauer, "Rate-compatible punctured convolutional codes (RCP codes) and their application," IEEE Trans. Commun., vol. 36, pp.389-400, April 1988.

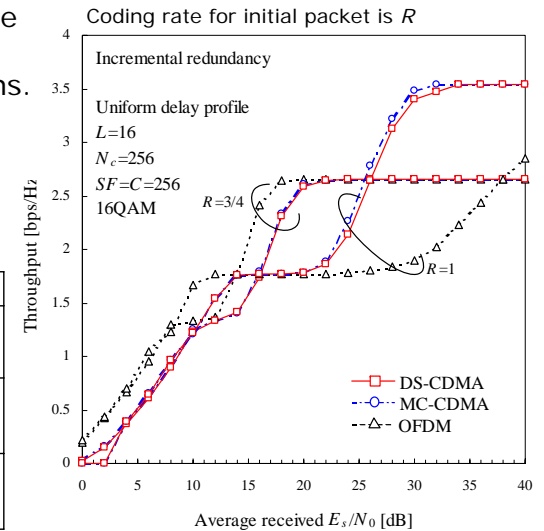
DS vs. MC for HARQ w/IR

- MC- and DS-CDMA provide better throughput than OFDM in high E_s/N_0 regions.

Since they avail from frequency diversity gain and retransmission may not be necessary

Puncture pattern

R	1	3/4
P_1	$\begin{bmatrix} 1 & 1 \\ 0 & 0 \\ 0 & 0 \end{bmatrix}$	$\begin{bmatrix} 1 & 1 & 1 & 1 & 1 & 1 \\ 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 \end{bmatrix}$
P_2	$\begin{bmatrix} 0 & 0 \\ 1 & 1 \\ 0 & 0 \end{bmatrix}$	$\begin{bmatrix} 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 1 & 1 & 1 & 0 \\ 1 & 1 & 0 & 0 & 1 & 1 \end{bmatrix}$
P_3	$\begin{bmatrix} 0 & 0 \\ 0 & 0 \\ 1 & 1 \end{bmatrix}$	



Initial rate 1: The coding rate after the second transmission is 1/2 and after third transmission is 1/3.

Initial rate 3/4: The coding rate after the second transmission is 3/8 which is very close to 1/3.

Frequency-Domain MIMO SDM

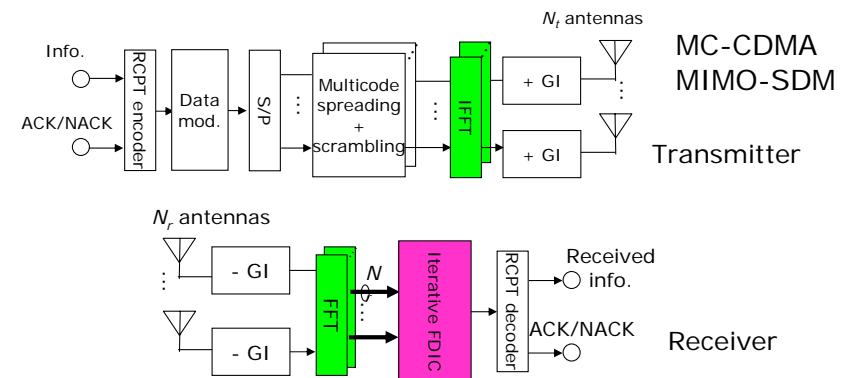
- Very high speed packet data transmission close to 1Gbps is demanded in 4G. However, an available bandwidth is limited.
- MIMO space division multiplexing (SDM) is a promising technique to increase the data rate with a limited frequency band.

* A. Nakajima, D. Garg and F. Adachi, "Frequency-domain iterative parallel interference cancellation for multicode DS-CDMA-MIMO multiplexing," Proc. IEEE VTC'05 Fall, Vol.1, pp. 73-77, Dallas, U.S.A., 26-28 Sept. 2005.

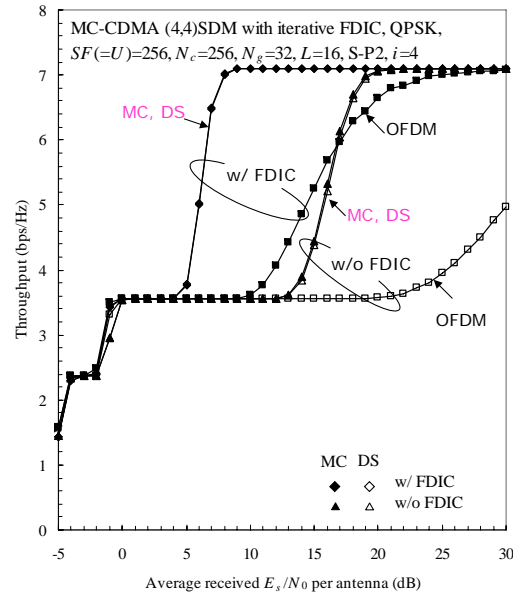
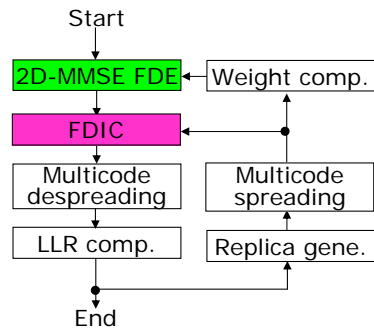
* A. Nakajima and F. Adachi, "Iterative FDIC using 2D-MMSE FDE for turbo-coded HARQ in SC-MIMO multiplexing," IEICE Trans. Commun. Vol. E90-B, No.3, pp.693-695, Mar. 2007.

Frequency-Domain SDM

- Joint MMSE frequency-domain equalization (FDE) and parallel interference cancellation (PIC) is repeated for demultiplexing while achieving frequency-diversity gain.



Iterative FDIC



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A New Approach In Mobile Networks

- Another important technical issue for the realization of high data rate 4G mobile networks is the significant reduction of the transmit power from a mobile terminal (MT).

* E. Kudoh and F. Adachi, "Power and Frequency Efficient Wireless Multi-hop Virtual Cellular Concept," IEICE Trans. Commun., Vol.E88-B, No.4, pp.1613-1621, Apr. 2005.

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Power Problem

- Peak power is in proportion to $f^{2.6} \times \text{transmission rate}$ [Hata].
 - Peak transmission power for 100Mbps@5GHz is about 135,000 times that of 8kbps@ 2GHz, e.g., 1W \rightarrow 135kW. Obviously, this cannot be allowed.
 - Cell size should be reduced by about 29 times (e.g., 1,000m \rightarrow 34m cell)
 - This seems to be impractical.
- Fundamental change necessary in wireless access network architecture.

M. Hata, "Empirical formula for propagation loss in land mobile radio services", IEEE Trans. Veh. Technol., VT-29, pp. 317-325, 1980.

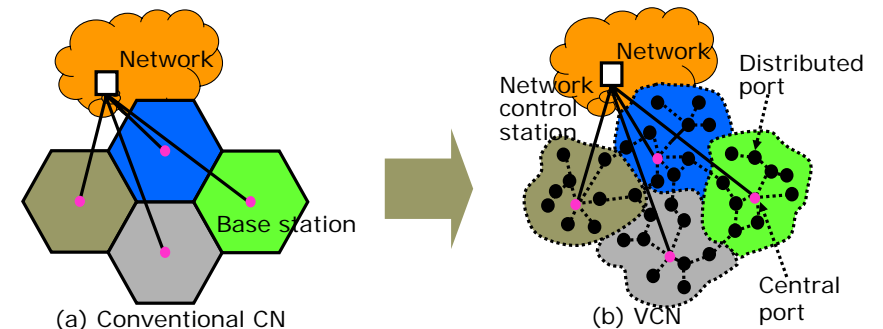
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Multi-hop Virtual Cellular Network (VCN)

- Virtual cellular network (VCN) is suitable for non-real time packet communication.
- Virtual cell consisting of many distributed wireless ports.
 - One port (central port) acts a gateway to the network.
 - Mobile terminal and central port are connected using wireless multi-hop technique.



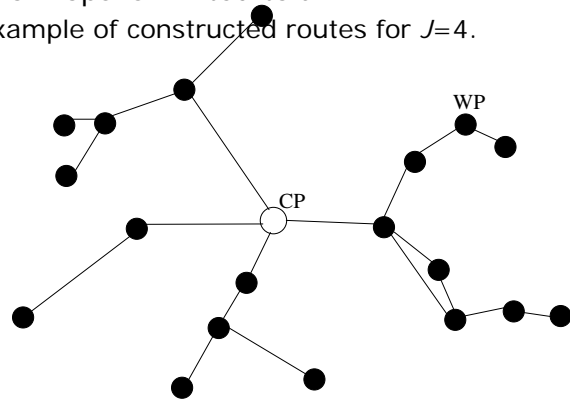
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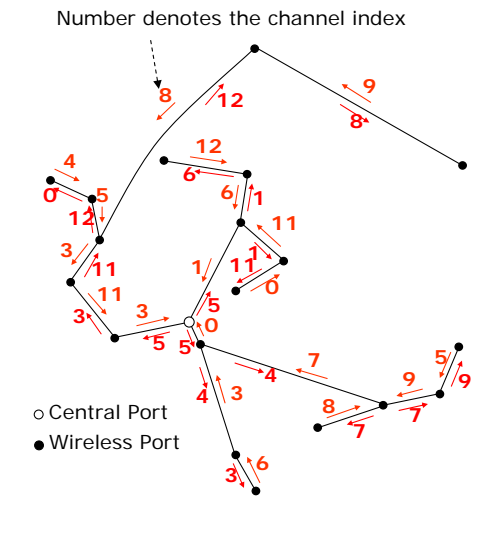
Multih-hop Route Construction

- Multi-hop routes connecting each end wireless port (WP) and central port (CP) are constructed based on the total transmit power minimization criterion.
 - The interference to other multi-hop routes can be minimized.
- To avoid excessive transmission delay, the maximum number of hops is limited to J .
 - An example of constructed routes for $J=4$.



Dynamic Channel Allocation

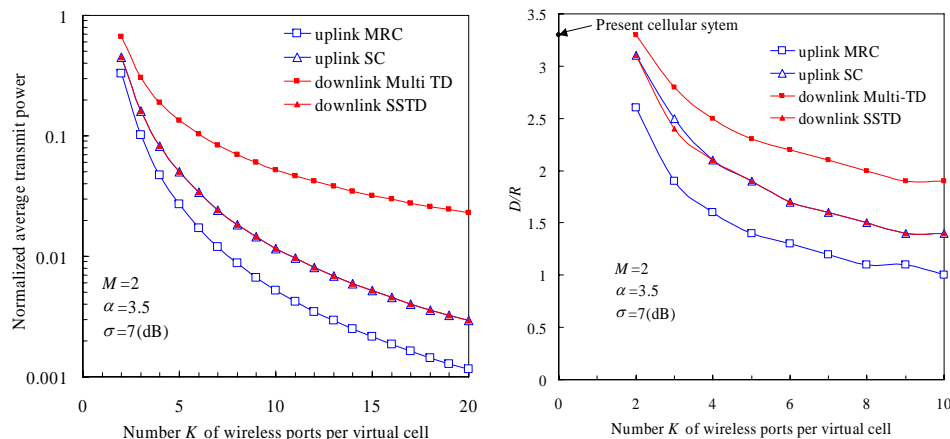
- Channel allocation is an important technical issue to efficiently reuse the limited channel resources.
- In VCN, a distributed dynamic channel allocation (DCA) will be a solution.
- Channel segregation DCA (CS-DCA) is promising
 - Each WP learns about its favorite channels in a distributed manner without requiring any propagation channel information in advance.



Y. Furuya and Y. Akaiwa, "Channel segregation, a distributed adaptive channel allocation scheme for mobile communication systems", IEICE Trans., vol. E74, no.6, pp.1531-1537, June 1991.

Power & Frequency Efficiency

- Transmit power of the user link (not the multi-hop links) can be significantly reduced, compared to the present cellular system.
- Reducing the transmit power contributes to reducing the frequency reuse distance.
 - For $D/R < 1.7$, the same channel can be reused within each virtual cell.



Conclusion

- 4G systems are a broadband packet network and requires Giga-bit wireless technology of ~1Gbps capability.
- Wireless multiaccess technique
 - Frequency-domain signal processing is an important technique to achieve the goal.
 - Either DS- or MC-CDMA with FDE can be used since both can provide similar performance.
 - Frequency-domain HARQ and MIMO can be used to take advantage of the channel frequency-selectivity.
- Network issue
 - Power problem is an important technical issue in 4G network. Some fundamental change needs to be introduced to the wireless network.
 - E.g., multi-hop virtual cellular network, collaborative network, etc.