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Normalized least mean square-based adaptive sparse filtering algorithms for estimating multiple-input multiple-output channels

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ABSTRACT

This paper studies normalized least mean square-based adaptive sparse filtering algorithms for estimating multiple-input multiple-output (MIMO) channels. Although the MIMO channel is often modeled as sparse, traditional normalized least mean square-based filtering algorithm never takes the advantage of the inherent sparse structure information and thus causes some performance loss. Unlike the traditional method, the proposed two adaptive sparse channel estimation methods exploit the sparse structure information of MIMO channels. To validate the effectiveness of proposed MIMO channel estimates, theoretical analysis and simulation results are provided. We derive steady-state mean-square deviations of the proposed MIMO channel estimates and theoretically show that it is better than the traditional one. Moreover, their performance advantages are confirmed by computer simulations. Copyright © 2014 John Wiley & Sons, Ltd.

KEYWORDS

adaptive filtering algorithm; normalized least mean square (NLMS); ℓ_p -norm NLMS; ℓ_0 -norm NLMS; adaptive sparse channel estimation (ASCE); compressed sensing (CS)

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1. INTRODUCTION

The use of multiple-input multiple-output (MIMO) transmission (as shown in Figure 1) and orthogonal frequency division multiplexing (OFDM) makes high data communications over frequency-selective fading channels [1–3]. The accurate estimation of finite impulse response channel is a crucial and challenging issue in coherent modulation, and its accuracy has a significant impact on the overall system performance.

During the last decades, a number of channel estimation methods have been proposed for MIMO-OFDM systems [4–12]. These methods can be categorized into two types. The first type is linear channel estimation methods, for example, least squares algorithm [5,6], which is based on the assumption of dense channel impulse responses (CIRs). The second type is sparse channel estimation methods [11–13] using compressive sensing [14,15], which is based on the assumption of sparse CIRs.

In the linear channel estimation methods, the mean square error (MSE) performance depends on size of MIMO channel matrix only [11]. Note that the narrowband MIMO

channel may be modeled as the dense CIR because of its very short time delay spread; however, the broadband MIMO channel is often modeled as a sparse CIR [13,16–19]. A typical example of sparse CIR is shown in Figure 2. It is well-known that linear channel estimation methods are relatively simple to implement because of its low computational complexity [4-9]. However, the main drawback of linear channel estimation methods is the inability to exploit the inherent channel sparsity. Different from the linear channel estimation methods, the sparse channel estimation methods take advantage of the sparsity of the channel [11,20,21]. The optimal sparse channel estimation often requires circulant matrix of training signal to satisfy restrictive isometry property [22]. However, designing the restrictive isometry property-satisfied training matrix is a nonpolynomial hard problem [23]. Although some compressive sensing algorithms achieve stable sparse channel estimation in high probability [11,20,21], these algorithms often incur extra high computational burden, especially in fast fading communication systems. For example, one of the typical sparse channel estimations methods, using Dantzig selector algorithm [24], has been



Figure 1. Signal transmission over a MIMO channel.



Figure 2. A typical example of sparse channel.

proposed for double-selective fading MIMO systems in [11]. However, Dantzig selector algorithm needs to be solved by linear programming (LP), and hence, it requires high computational complexity [11]. To reduce the complexity, sparse channel estimation methods using greedy iterative algorithms have been proposed in [10,12]. However, their complexity still depends on the number of nonzero taps of the MIMO channel due to the larger number of nonzero taps in the MIMO channel.

To exploit the channel sparsity while without sacrificing complexity, Chen et al. have proposed an effective sparse least mean square (LMS) algorithm using an ℓ_1 norm sparse penalty [25]. Taheri et al. have proposed an ℓ_p -norm LMS (LP-LMS)-based adaptive sparse channel estimation (ASCE) method to further exploit the channel sparsity in single-antenna systems [26]. However, ASCE using the sparse LMS filtering algorithm is vulnerable to the random scaling of input signal. To fully take advantage of channel sparsity and to improve stability of estimation method, we have proposed ASCE that combines normalized LMS (NLMS) filtering algorithms and sparse constraints, for example, ℓ_p -norm and ℓ_0 -norm, for estimating single-antenna time-variant channels [27]. They are termed as ℓ_p -norm NLMS (LP-NLMS) and ℓ_0 -norm NLMS (L0-NLMS), respectively. To the best of our knowledge, ASCE methods for estimating MIMO channels have not been developed. To estimate the MIMO channel, in



Figure 3. ASCE for estimating MIMO channels.

this paper, we propose MIMO-ASCE methods with LP-NLMS and L0-NLMS [27]. First, as shown in Figure 3, a typical MIMO system model is formulated so that each multiple-input single-output (MISO) channel vector can be estimated by ASCE methods. Second, steady-state mean square deviation (MSD) performance of proposed channel estimate is derived. Later, computer simulation results are presented to confirm the effectiveness of our proposed methods.

The remainder of the paper is organized as follows. A MIMO-OFDM system model is described and problem formulation is given in Section 2. In Section 3, the NLMS-based adaptive sparse filtering algorithm is introduced, and the proposed ASCE using sparse NLMS filtering algorithms for estimating MIMO channels is highlighted. In addition, performances of ASCE methods are compared analytically. Computer simulation results are given in Section 4 in order to evaluate and compare performances of the ASCE methods. Finally, we conclude the paper in Section 5.

Notations: Throughout the paper, matrices and vectors are represented by boldface upper case letters and boldface lower case letters, respectively; the superscripts $(\cdot)^T, (\cdot)^H$, and $(\cdot)^{-1}$ denote the transpose, the Hermitian transpose, and inverse operators, respectively; $\|\mathbf{h}\|_0$ is the ℓ_0 -norm operator that counts the number of nonzero taps in \mathbf{h} , and $\|\mathbf{h}\|_p$ stands for the ℓ_p -norm operator, which is computed by $\|\mathbf{h}\|_p = \left(\sum_i |h|_i^p\right)^{1/p}$, where $p \in (0, 2]$ is considered in this paper; $E\{\cdot\}$ denotes the expectation operator.

2. SYSTEM MODEL AND PROBLEM FORMULATION

Consider a time-variant MIMO-OFDM communication system as shown in Figure 1. At time index t, frequencydomain signal vector at the n_t -th antenna $\bar{\mathbf{x}}_{n_t}(t) =$ $[\bar{x}_{n_t}(t,0),\ldots,\bar{x}_{n_t}(t,N-1)]^T$, $n_t = 1,2,\ldots,N_t$ is fed to inverse discrete Fourier transform, where N is the number of subcarriers. Assume that the transmit power is $E\left\{\bar{\mathbf{x}}_{n_t}(t)_2^2\right\} = NE_0$, where E_0 denotes unit power. The resultant vector $\mathbf{x}_{n_t}(t) \stackrel{\Delta}{=} \mathbf{F}^{\mathrm{H}} \bar{\mathbf{x}}_{n_t}(t)$ is padded with cyclic prefix of length $L_{CP} \ge (N-1)$ to avoid inter-block interference, where **F** is a $N \times N$ discrete Fourier transform matrix with entries $[\mathbf{F}]_{cq} = 1/Ne^{-j2\pi cq/N}$, c, q = 0, 1, ..., N-1. The time-domain signal is transmitted through length Nchannel and received by multiple antennas at the receiver. After cyclic prefix removal, the signal vector received by the n_r -th antenna at time t is written as y_{n_r} . Then, the ideal received signal vector $\mathbf{d} = \begin{bmatrix} d_1, d_2, \dots, d_{N_r} \end{bmatrix}^T$ and input signal $\mathbf{x}(n)$ are related by

$$\mathbf{d} = \mathbf{H}\mathbf{x}(n) + \mathbf{z}(n) \tag{1}$$

where the MIMO channel matrix H can be written as

$$\mathbf{H} = \begin{bmatrix} \mathbf{h}_{11}^{T} & \mathbf{h}_{12}^{T} & \cdots & \mathbf{h}_{1N_{t}}^{T} \\ \mathbf{h}_{21}^{T} & \mathbf{h}_{22}^{T} & \cdots & \mathbf{h}_{2N_{t}}^{T} \\ \vdots & \vdots & \ddots & \vdots \\ \mathbf{h}_{N_{t}1}^{T} & \mathbf{h}_{N_{t}2}^{T} & \cdots & \mathbf{h}_{N_{t}N_{t}}^{T} \end{bmatrix} = \begin{bmatrix} \mathbf{h}_{12}^{T} \\ \mathbf{h}_{22}^{T} \\ \vdots \\ \mathbf{h}_{N_{t}1}^{T} \end{bmatrix}$$
(2)

Notice that *N* is the size of filtering memory of each single channel between each antenna pair $h_{n_rn_t}$. Then, the ideal received signal at n_r -th antenna can be written as

$$d_{n_r} = \sum_{n_t=1}^{N_t} \mathbf{h}_{n_r n_t}^T \mathbf{x}_{n_t}(n) + z_{n_r}(n) = \mathbf{h}_{n_r}^T \mathbf{x}(n) + z_{n_r}(n) \quad (3)$$

where $\mathbf{h}_{n_{r}:}^{T} = \left[\mathbf{h}_{n_{r}1}^{T}, \dots, \mathbf{h}_{n_{r}n_{t}}^{T}, \dots, \mathbf{h}_{n_{r}N_{t}}^{T}\right] \in \mathbb{C}^{1 \times N_{t}N}$, $n_{r} = 1, 2, ..., N_{r}$ is a MISO channel vector that consists of N_{t} single-input single-output subchannels $\mathbf{h}_{n_{r}n_{t}}$ ($n_{t} = 1, 2, \dots, N_{t}$). We assume that the $\mathbf{h}_{n,n_{t}}$ is only supported by *K*-dominant channel taps whose positions are randomly determined. A typical example of sparse multipath channel is depicted in Figure 2. Hereby, at the n_{r} -th receive antenna, the corresponding signal estimation error $e_{n_{r}}$ for $n_{r} = 1, 2, \dots, N_{r}$ at time *t* can be defined as

$$e_{n_r}(n) = d_{n_r} - y_{n_r}(n) = d_{n_r} - \mathbf{h}_{n_r}^T(n)\mathbf{x}(n)$$
 (4)

where $\mathbf{h}_{n_r:}^T(n)$ denotes the n_r -th adaptive updating estimator of $\mathbf{h}_{n_r:}^T$ and $y_{n_r}(n)$ is the output signal from NLMS filter as it is shown in Figure 3. By collecting all of the error signals $e_{n_r}(n)$, $n_r = 1, 2, ..., N_r$, Equation (4) can be rewritten as matrix-vector form as

$$e(n) = [e_1(n), e_2(n), \dots, e_{N_r}(n)]^T$$

= $\mathbf{d} - \mathbf{y}(n)$ (5)
= $\mathbf{d} - \mathbf{H}(n)\mathbf{x}(n)$

where $y(n) = [y_1(n), \dots, y_{N_r}(n)]^T$ denotes estimate of the output signal; H(n) is the *n*-th adaptive estimate channel matrix **H**. According to Equation (5), MIMO channel estimation problem is equivalent to estimating different individual MISO channel \mathbf{h}_{n_r} : using error signal $e_{n_r}(n)$ and input training signal x(n). Estimating the MISO channel vector \mathbf{h}_{n_r} ; the standard LMS filtering algorithm [28] constructs the corresponding cost function:

$$L_{n_r}(n) = \frac{1}{2}e_{n_r}^2(n)$$
(6)

for $n_r = 1, 2, ..., N_r$. It is obvious that LMS-based adaptive channel estimation (ACE) can be derived as

$$\mathbf{h}_{n_r:}(n+1) = \mathbf{h}_{n_r:}(n) - \mu \frac{\partial L_{n_r:}(n)}{\partial \mathbf{h}_{n_r:}(n)}$$

$$= \mathbf{h}_{n_r:}(n) + \mu \mathbf{x}(n) e_{n_r}(n)$$
(7)

where $\mu \in (0, \gamma_{\max}^{-1})$ is the step size of LMS gradient descend and γ_{\max} is the maximum eigenvalue of the $N_t N \times N_t N$ covariance matrix, which is calculated as $\mathbf{R} = E\{x(n)x^T(n)\}$. The stability of LMS-based method is vulnerable to random scaling of training signal [29]. To improve the stability, NLMS filtering algorithm is considered as standard method for estimating MISO channels [30]. Hence, the update equation is modified as

$$\mathbf{h}_{n_r:}(n+1) = \mathbf{h}_{n_r:}(n) + \underbrace{\frac{\mu}{\mathbf{x}^T(n)\mathbf{x}(n)}}_{\mu(n)} \cdot \mathbf{x}(n)e_{n_r}(n) \qquad (8)$$

where $\mu(n) = \mu/(x^T(n)x(n))$ is termed as variable step size (VSS) that depends on the random input signal x(n). The advantage of the NLMS filtering algorithm over the LMS filtering algorithm using invariable step size μ is briefly discussed in the following. Interested authors are recommended to refer to [31] for detailed derivation process. The (n+1)-th adaptive channel estimation $\mathbf{h}_{n_r:}(n+1)$ is obtained by solving

minimize
$$\mathbf{w}_{n_r:}(n) = \mathbf{h}_{n_r:}(n+1) - \mathbf{h}_{n_r:}(n)$$

subject to $\mathbf{h}_{n_r:}^T(n+1)\mathbf{x}(n) = d_{n_r}(n)$ (9)

To solve the aforementioned equality constrained optimization problem, Lagrange duality theory is adopted [31], and then the optimal solution is obtained as

$$\tilde{\mathbf{h}}_{n_r:}(n+1) = \tilde{\mathbf{h}}_{n_r:}(n) + \frac{1}{2}\mu^* \mathbf{x}(n)$$
(10)

where μ^* is a Lagrange multiplier. Substituting Equation (10) into Equation (9), the ideal received signal can be rewritten as

$$d_{n_r} = h_{n_r:}(n+1)x(n) = \tilde{h}_{n_r:}(n)x(n) + \frac{1}{2}\mu^* x^T(n)x(n)$$
(11)

Then, the VSS of NLMS filtering algorithm is easily obtained as

$$\mu^* = \frac{2e(n)}{\mathbf{x}^T(n)\mathbf{x}(n)} \tag{12}$$

From Equation (12), one can find that VSS of NLMS filtering algorithm is set so that the algorithm can achieve the flexible trade-off between steady-state MSE performance and convergence speed. The positive real factor VSS μ controls the update scale from one iteration to the next without changing the direction. To ensure the stability of the NLMS filtering algorithm, the VSS μ in Equation (8) is bounded as follows [31]:

$$0 < \mu < \frac{2}{(N_t N + 2)P_x}$$
(13)

where $P_x = E\{x^2(n)\}$ denotes input signal power. Under two independent assumptions, (i) input signal and noise are independent, and (ii) multiple antennas are uncorrelated, steady-state MSD of MIMO channel estimate using NLMS filtering algorithm is derived as

$$MSD_{NLMS}(\infty) = \lim_{n \to \infty} E\left\{ (\mathbf{H}(n) - \mathbf{H})^T (\mathbf{H}(n) - \mathbf{H}) \right\}$$
$$= N_r \lim_{n \to \infty} E\left\{ \left(\mathbf{h}_{n_r:}(n) - \mathbf{h}_{n_r:} \right)^T \times \left(\mathbf{h}_{n_r:}(n) - \mathbf{h}_{n_r:} \right) \right\}$$
$$= \frac{\mu N_r N_t N}{2 - \mu (N_t N + 2)} \cdot \frac{P_0}{P_x}$$
(14)

where $P_0 = E\{z^2(n)\}$ denotes the additive noise power. However, traditional methods in either Equation (7) or (8) never exploit the inherent sparsity in MIMO channels and then incur waste of resources that could be utilized by advanced signal processing method. Therefore, in the next section, we propose two sparse NLMS filtering algorithms so as to exploit sparse structure information.

3. PROPOSED SPARSE NLMS FILTERING ALGORITHMS FOR ESTMATING MIMO CHANNELS

3.1. Proposed sparse NLMS filtering algorithms

Consider an ℓ_p -norm sparse penalty on NLMS cost function to produce sparse channel estimate as this penalty term forces the channel tap values of h_{n_r} : to approach zero. It is termed as LP-NLMS, which was proposed for single-antenna systems in [26]. For the n_r -th MISO channel vector, the cost function of the LP-NLMS is given by

$$L_{lp,n_r}(n) = \frac{1}{2} e_{n_r}^2(n) + \lambda_{lp,n_r} \|\mathbf{h}_{n_r}(n)\|_p$$
(15)

where $\|\cdot\|_p$ is the ℓ_p -norm operator and λ_{lp,n_r} is a regularization parameter that balances the MSE and the sparsity. According to Equation (15), the update equation for LP-NLMS-based ASCE can be derived as

$$\mathbf{h}_{n_{r}:}(n+1) = \mathbf{h}_{n_{r}:}(n) + \underbrace{\frac{\mu}{\mathbf{x}^{T}(n)\mathbf{x}(n)}}_{\mu(n)} \cdot e_{n_{r}}(n)\mathbf{x}(n)$$

$$- \rho_{lp,n_{r}} \underbrace{\frac{\|\mathbf{h}_{n_{r}:}(n)\|_{p}^{1-p}\operatorname{sgn}(\mathbf{h}_{n_{r}:}(n))}{\sigma + |h_{n_{r}:}(n)|^{1-p}}}_{g_{1}(\mathbf{h}_{n_{r}:}(n))}$$
(16)

where $\rho_{lp,n_r} = \mu \lambda_{lp,n_r}$ depends on the gradient descend step size μ and the regularization parameter λ_{lp,n_r} ; $\sigma > 0$ is a given positive parameter, and $g_1(\mathbf{h}_{n_r}:(n))$ is the sparse penalty strength function.

Theorem 1. Suppose the number of iterations approaches infinity $(n \rightarrow \infty)$ and $\mu(n)$ satisfies Equation (13). Then the n_r -th converged MISO channel $\mathbf{h}_{n_r:}(\infty)$ using LP-NLMS filtering algorithm can be derived as follows:

$$E \{ \mathbf{h}_{n_{r}:}(\infty) \} = \mathbf{h}_{n_{r}:} - \frac{P_{x} \rho_{lp,n_{r}}}{\mu} \times E \left[\frac{\| \mathbf{h}_{n_{r}:}(\infty) \|_{p}^{1-p} sgn(\mathbf{h}_{n_{r}:}(\infty))}{\sigma + |h_{n_{r}:}(\infty)|^{1-p}} \right]$$
(17)

Proof. Let us define the channel error as $\mathbf{v}_{n_r:}(n) = \mathbf{h}_{n_r:}(n) - \mathbf{h}_{n_r:}$. According to Equation (16), $\mathbf{v}_{n_r:}(n)$ can be rewritten as

$$\mathbf{v}_{n_{r}:}(n) = \left[\mathbf{I} - \mu(n)\mathbf{x}(n)\mathbf{x}^{T}(n)\right]\mathbf{v}_{n_{r}:}(n-1) + \mu(n)z_{n_{r}:}(n)x(n) - \rho_{lp,n_{r}} \frac{\|h_{n_{r}:}(n)\|_{p}^{1-p}sgn(h_{n_{r}:}(n))}{\sigma + |h_{n_{r}:}(n)|^{1-p}}$$
(18)

Taking expectation on both sides of Equation (18), one can obtain

$$\lim_{n \to \infty} E\left\{\mathbf{v}_{n_{r}:}(n)\right\} = \lim_{n \to \infty} E\left\{\left[\mathbf{I} - \mu(n)\mathbf{x}(n)\mathbf{x}^{T}(n)\right]\mathbf{v}_{n_{r}:}(n-1) + \mu(n)z_{n_{r}:}(n)\mathbf{x}(n) - \rho_{lp,n_{r}}\frac{\|\mathbf{h}_{n_{r}:}(n)\|_{p}^{1-p}\operatorname{sgn}(\mathbf{h}_{n_{r}:}(n))}{\sigma + |h_{n_{r}:}(n)|^{1-p}}\right\}$$

$$= \lim_{n \to \infty} \left\{\left[\mathbf{I} - \mu \mathbf{R}/P_{x}\right]E[\mathbf{v}_{n_{r}:}(n-1)] - \rho_{lp,n_{r}}E\left[\frac{\|\mathbf{h}_{n_{r}:}(n)\|_{p}^{1-p}\operatorname{sgn}(\mathbf{h}_{n_{r}:}(n))}{\sigma + |h_{n_{r}:}(n)|^{1-p}}\right]\right\}$$

$$= \left[\mathbf{I} - \mu \mathbf{R}/P_{x}\right]E[\mathbf{v}_{n_{r}:}(\infty)] - \rho_{lp,n_{r}}E\left[\frac{\|\mathbf{h}_{n_{r}:}(\infty)\|_{p}^{1-p}\operatorname{sgn}(\mathbf{h}_{n_{r}:}(\infty))}{\sigma + |h_{n_{r}:}(\infty)|^{1-p}}\right]$$
(19)

Because $E[\mathbf{h}_{n_r:}(n)] = E[\mathbf{v}_{n_r:}(n)] + \mathbf{h}_{n_r:}$, the convergence condition of $E[\mathbf{h}_{n_r:}(n)]$ is the same as $E[\mathbf{v}_{n_r:}(n)]$ in Equation (19), which is independent of ρ_{lp,n_r} as well as the ℓ_p -norm sparse constraint function. However, according to Equation (19), an appropriate selection of ρ_{lp,n_r} and ℓ_p -norm functions for LP-NLMS filtering algorithm realizes lower MSD than NLMS [25].

By setting p = 0 (ℓ_0 -norm sparse constraint function) in the LP-NLMS-based ASCE, the zero-attracting forces the channel tap values of h_{n_r} : to approach zero. It is termed as ℓ_0 -norm NLMS (L0-NLMS) [27], and whose cost function is given by

$$L_{l0,n_r}(n) = \frac{1}{2}e_{n_r}^2(n) + \lambda_{l0,n_r} \|\mathbf{h}_{n_r}(n)\|_0$$
(20)

where λ_{l0,n_r} is a regularization parameter to balance the estimation error and sparse penalty. Because solving the L_0 -norm minimization is an nonpolynomial hard problem [23], we replace it with approximate continuous function

$$\|\mathbf{h}_{n_{r}:}\|_{0} \approx \sum_{l=0}^{N_{t}N-1} \left(1 - e^{-\beta |h_{n_{n}:l}|}\right)$$
(21)

According to the approximate function, the L0-LMS cost function can be revised as

$$L_{l0,n_r}(n) = \frac{1}{2} e_{n_r}^2(n) + \lambda_{l0,n_r} \sum_{l=0}^{N_l N-1} \left(1 - e^{-\beta |h_{n_l:J}|} \right)$$
(22)

Then, the update equation for L0-LMS-based ASCE can be derived as

where $\rho_{l0,n_r} = \mu \lambda_{l0,n_r}$. It is worth mentioning that the exponential function in Equation (21) will cause high computational complexity. To reduce the computational complexity, the first-order Taylor series expansion of exponential functions is taken into consideration as [32]

$$e^{-\beta |\mathbf{h}_{n_{r}:}(n)|} \approx \begin{cases} 1-\beta |h_{n_{r}:,l}(n)|, when |h_{n_{r}:,l}(n)| \leq 1/\beta \\ 0, & others \end{cases}$$
(24)

Then, the update equation for L0-NLMS-based ASCE can be derived as

$$\mathbf{h}_{n_r:}(n+1) = \mathbf{h}_{n_r:}(n) + \underbrace{\frac{\mu}{\mathbf{x}^T(n)\mathbf{x}(n)}}_{\mu(n)} \cdot e_{n_r}(n)\mathbf{x}(n)$$

$$\underbrace{(25)}_{NLMS}$$

$$-\rho_{l0,n_r}g_2\left(\mathbf{h}_{n_r:}(n)\right)$$

where $g_2(\mathbf{h}_{n_r}:(n))$ is the sparse penalty strength function that is defined as

$$g_{2}(\mathbf{h}_{n_{r}:}(n)) = \begin{cases} 2\beta^{2}h_{n_{r}:,l}(n) - 2\beta sgn(h_{n_{r}:,l}(n)), \text{ when } |h_{n_{r}:,l}(n)| \le 1/\beta \\ 0, \text{ others} \end{cases}$$
(26)

Theorem 2. Suppose the number of iterations approaches to infinity $(n \rightarrow \infty)$ and $\mu(n)$ satisfies Equation (13). Then, the n_r -th converged MISO channel $\mathbf{h}_{n,:}(n + 1)$ using LO-NLMS filtering algorithm can be derived as follows:

$$E\left\{\mathbf{h}_{n_{r}:}(\infty)\right\} = \mathbf{h}_{n_{r}:} - \frac{P_{x}\rho_{l0,n_{r}}}{\mu}E\left[g_{2}\left(\mathbf{h}_{n_{r}:}(\infty)\right)\right] \quad (27)$$

where

$$\lim_{n \to \infty} E\left[g_2\left(\mathbf{h}_{n_r:(n)}\right)\right] = \begin{cases} 2\beta^2 h_{n_r:(n)}(\infty) - 2\beta E\left[sgn(h_{n_r:(n)}(\infty)\right]), \text{ when } \left|h_{n_r:(n)}(\infty)\right| \le 1/\beta\\ 0, \text{ others} \end{cases}$$
(28)

$$\mathbf{h}_{n_r:}(n+1) = \mathbf{h}_{n_r:}(n) + \underbrace{\frac{\mu}{\mathbf{x}^T(n)\mathbf{x}(n)}}_{NLMS} \cdot e_{n_r}(n)\mathbf{x}(n)$$

$$\underbrace{(23)}_{NLMS} - \rho_{l0,n_r}\beta \operatorname{sgn}\left(\mathbf{h}_{n_r:}(n)\right) e^{-\beta |\mathbf{h}_{n_r:}(n)|}$$

Note that the proof of the Theorem 2 is similar to the derivation of Theorem 1 in Equation (17). Because very sparse channel (i.e., $K \ll N$) was considered in this paper, one can find that $(N_tK + 2)\mu P_x < (N_tN + 2)\mu P_x \ll 2$ according to Equation (13). The steady-state MSD of ASCE using sparse NLMS filtering algorithms, according to [33], can be derived as

Input	Training signal vector: $x(n) = \left[x_1^T(n), x_2^T(n), \dots, x_{N_t}^T(n)\right]^T$		
	Received signal vector: $d = \begin{bmatrix} d_1, d_2, \dots, d_{N_r} \end{bmatrix}^T$		
Output	Channel estimate H		
Initialize	Update times $n = 1$,		
	Initial channel estimate $\tilde{\mathbf{h}}(0) = 0$		
Algorithm formulation	Determine n_r : n_r =mod($n - 1$, N_r)+1		
	Choose n _r -th channel estimate		
	Received antenna: $\mathbf{h}_{n_r}(n) = \tilde{\mathbf{H}}(n_r;:)$		
	Set desired signal: $d_{n_r} = \mathbf{y}(n_r)$		
Calculate error	Update error: $e_{n_r}(n) = d_{n_r} - \mathbf{h}_{n_r}^T(n)\mathbf{x}(n)$		
Adaptive filtering algorithms	LP-NLMS in Equation (16) or L0-NLMS in Equation (25)		
Stop criterion	$\mathbf{H}(n_r;:) = \mathbf{h}_{n_r}(n+1)$, if $\mathbf{H}(n+1) - \mathbf{H}(n)_2^2 \le 10^{-5}$ or		
	n > threshold is satisfied, then algorithm stop; otherwise,		
	n = n + 1, run the algorithm from step 2.		

Table I. Sparse NLMS filtering algorithms for estimating MIMO channels.

$$MSD_{sparse}(\infty) = \lim_{n \to \infty} E\left\{ (\mathbf{H}(n) - \mathbf{H})^{T} (\mathbf{H}(n) - \mathbf{H}) \right\}$$

$$= N_{r} \lim_{n \to \infty} E\left\{ \left(\mathbf{h}_{n_{r}:}(n) - \mathbf{h}_{n_{r}:} \right)^{T} \left(\mathbf{h}_{n_{r}:}(n) - \mathbf{h}_{n_{r}:} \right) \right\}$$

$$= \frac{\mu N_{r} N_{t} N}{2 - \mu (N_{t} N + 2)} \frac{P_{0}}{P_{x}} \left(1 - \frac{\gamma_{2}}{\gamma_{1} + \gamma_{2} + \sqrt{\gamma_{1}^{2} + \frac{32\beta^{2} N_{t} N}{\pi}} G(\mathbf{h}_{n_{r}:})} \right) \leq \frac{\mu N_{r} N_{t} N}{2 - \mu (N_{t} N + 2)} \frac{P_{0}}{P_{x}}$$
(29)

where γ_1 , γ_2 , and $G(\mathbf{h}_{n_r})$ in Equation (29) are given by

1

$$\gamma_1 = 4\beta^2 P_x \mu + 2G(\mathbf{h}_{n_r}) N_t N \tag{30}$$

$$\gamma_2 = \frac{16\beta^2 N_t N}{\pi (2 - (N_t N + 2)\mu P_x)}$$
(31)

$$G(h_{n_r:}) = \sum_{l \in \Omega} g_i^2(h_l), \ i = 1, 2 \ and \ l = 0, 1, \dots, N_t N - 1$$
(32)

where Ω denotes the position sets of zero or approximate zero taps. Choosing reasonable sparse penalty parameter can exploit the sparsity of MIMO channel. Hence, sparse NLMS filtering algorithm can achieve lower MSD than NLMS, that is, MSD_{sparse}(∞) \leq MSD_{NLMS}(∞).

3.2. Adaptive MIMO channel estimation

Based on ℓ_p -norm and ℓ_0 -norm sparse constraints, two sparse NLMS filtering algorithms were proposed in Equations (16) and (23), respectively. For estimating MIMO channels, ASCE methods using sparse NLMS filtering algorithms are provided in Table I.

4. COMPUTER SIMULATIONS

In this section, we present the estimation performance of the proposed ASCE estimators. The 100 independent Monte Carlo runs are averaged for evaluation. The length of channel vector $\mathbf{h}_{n_t n_r}$ between each pair (n_t, n_r) is set as N = 16, and its number of dominant taps is set as K = 1 and 4, respectively. The values of dominant channel taps follow Gaussian distribution, which is subjected to $E \{ \|\mathbf{h}_{n_i n_r}\|_2^2 = 1 \}$, and their positions are randomly allocated within the length of $\mathbf{h}_{n_i n_r}$. The threshold of stopping criterion is set as *threshold* = 1000. Note that setting threshold according to specific system requirements, the received signal-to-noise ratio (SNR) is defined as $10\log(E_0/\sigma_n^2)$, where $E_0 = 1$ is transmitted symbol power at each antenna. Here, simulation environment is set in two SNR regimes: 10 and 20 dB. All of the step sizes and regularization parameters are listed in Table II. The estimation performance is evaluated by average MSD, which is defined as

Average MSD{
$$\mathbf{H}(n)$$
} = $E \left\{ \|\mathbf{H} - \mathbf{H}(n)\|_2^2 \right\}$ (33)

where H and H(n) are the actual MIMO channel and its n-th adaptive channel estimate, respectively.

First, the impact of SNR on the average MSD performance is evaluated. Figures 4–6 show that LP-NLMSbased ASCE methods can achieve better estimation performance than standard NLMS-based ACE. Because L0-NLMS-based ASCE methods take advantage of the sparsity of MIMO channel, the estimation performance is better than NLMS. In addition, the three figures also indicate that the estimation performance of ACE using NLMS is insensitive to the number of nonzero channel taps. On

Table II. Simulation parameters.

Parameters	μ	λ_{IP}	λ,0
Values	0.5, 1.0 and 1.5	$(1e-4)\sigma_n^2$	$(1e-3)\sigma_n^2$



Figure 4. Performance comparison at SNR = 5 dB and μ = 0.5.



Figure 5. Performance comparison at SNR = 10 dB and $\mu = 0.5$.



Figure 6. Performance comparison at SNR = 15 dB and $\mu = 0.5$.



Figure 7. Performance comparison at SNR = 10 dB and $\mu = 0.5.$



Figure 8. Performance comparison at SNR = 15 dB and $\mu = 0.5.$

the other hand, the proposed ASCE methods depend on the number of nonzero taps. The proposed ASCE methods can achieve better estimation performance for sparser channel.

Second, the impact of the number of transmit/receive antennas on the estimation performance of the proposed methods is evaluated in Figures 7 and 8 where the number of transmit/receive antennas is set to $(N_t, N_r) = (2, 4)$. The figures show that the performance advantage of proposed ASCE is still better than traditional ACE method even if the number of receive antenna was changed.

Finally, the impact of the step sizes, that is, $\mu = 0.5, 1$, and 1.5 on the estimation performance of the proposed method, is shown in Figures 9 and 10. The SNR is set to 10 dB, and the number of transmit/receive antennas is set to $(N_t, N_r) = (2, 2)$ in Figure 9 and $(N_t, N_r) =$ (2, 4) in Figure 10. The two figures clearly show that the proposed ASCE methods can achieve better performance



Figure 9. Performance comparison versus step size of gradient descends.



Figure 10. Performance comparison versus step size of gradient descend.

than standard ACE method. Here, note that each proposed ASCE method using smaller gradient descend step size can achieve better estimation accuracy than the one using bigger step size, at the cost of slightly higher computational complexity. For a practical time-variant MIMO-OFDM system, both performance and simplicity of the ASCE method are required. In different SNR region, hence, different step size could be applied to trade off the performance and computational complexity of the proposed ASCE methods.

5. CONCLUSION

In this paper, we proposed ASCE methods using NLMSbased adaptive sparse filtering algorithms for estimating MIMO channels. First, system model was formulated to ensure that each MISO channel vector can be estimated independently. Second, cost function of the two proposed methods was constructed using sparse constraint functions, that is, ℓ_p -norm and ℓ_0 -norm. Third, MIMO channel matrix was estimated using proposed adaptive sparse filtering algorithm-based ASCE methods. In addition, steady-state MSD of proposed methods was derived, and their MSD performance was proved lower than traditional method. At last, computer simulations were shown that proposed ASCE methods (with sparse constraint) achieved better performance than standard ACE method (without sparse constraint) without scarifying extra computational complexity.

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